U++ - Bug #322
Resolve Accept/prefork issue

09/02/2012 04:29 PM - Miroslav Fidler

Status:	Approved		**Start date:**	09/02/2012
Priority:	Immediate		**Due date:**	
Assignee:	Jan Dolinár		**% Done:**	0%
Category:			**Estimated time:**	0.00 hour
Target version:			**Spent time:**	0.00 hour

Description

TcpSocket::Accept does not work well in prefork scenario.

History

#1 - 09/03/2012 11:06 AM - Miroslav Fidler

- Status changed from New to Ready for QA

- Assignee set to Jan Dolinár

#2 - 09/03/2012 02:08 PM - Jan Dolinár

- Status changed from Ready for QA to Approved

Works OK, not a single fail so in ~600 request. Also fixed many "500 Internal server error" that I initially thought to be errors in my code.