# U++ - Bug #322

## Resolve Accept/prefork issue

09/02/2012 04:29 PM - Miroslav Fidler

Status:	Approved	Start date:	09/02/2012
Priority:	Immediate	Due date:	
Assignee:	Jan Dolinár	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour

## Description

TcpSocket::Accept does not work well in prefork scenario.

### History

### #1 - 09/03/2012 11:06 AM - Miroslav Fidler

- Status changed from New to Ready for QA
- Assignee set to Jan Dolinár

#### #2 - 09/03/2012 02:08 PM - Jan Dolinár

- Status changed from Ready for QA to Approved

Works OK, not a single fail so in ~600 request. Also fixed many "500 Internal server error" that I initially thought to be errors in my code.

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