

U++ - Feature #336

Templated Edit*Spin clases

10/16/2012 06:34 PM - Jan Dolinár

Status:	Approved	Start date:	10/16/2012
Priority:	Normal	Due date:	
Assignee:	Miroslav Fidler	% Done:	0%
Category:	CtrlLib	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
<p>Thinking about Pavel's question, I came up with idea to convert Edit*Spin classes to templates to allow using them with custom Convert classes. Attached file contains implementation, it should behave exactly like current code with the only exception that default incvalue for EditDoubleSpin would be 1 instead of 0.1, but I believe that can be safely ignored...</p> <p>What do you think Mirek?</p>			

History

#1 - 10/19/2012 12:44 PM - Miroslav Fidler

- Status changed from Patch ready to Approved

Files

WithSpin.cpp	3.12 KB	10/16/2012	Jan Dolinár
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