U++ - Task #445 Investigate why Painter is SO MUCH slower in debug mode.

02/17/2013 09:30 AM - Miroslav Fidler

| Status: | Rejected | Start date: | 02/17/2013 | |
|-----------------|----------|-----------------|------------|--|
| Priority: | Normal | Due date: | | |
| Assignee: | | % Done: | 0% | |
| Category: | | Estimated time: | 0.00 hour | |
| Target version: | | Spent time: | 0.00 hour | |
| Description | | | | |
| - | | | | |

History

#1 - 02/15/2015 06:12 PM - Miroslav Fidler

- Status changed from New to Rejected