

U++ - Bug #468

missing virtual function in umk

05/12/2013 06:42 PM - Jan Dolinár

Status:	Approved	Start date:	05/12/2013
Priority:	Urgent	Due date:	
Assignee:	Miroslav Fidler	% Done:	0%
Category:	IDE	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour

Description

Umk fails to build:

```
/home/h/upp-production/uppsrc/umk/umake.cpp: In function 'void ConsoleMainFn_()':
/home/h/upp-production/uppsrc/umk/umake.cpp:52:6: error: cannot declare variable 'Ide' to be of abstract type 'Ide'
  Ide ide;
    ^
In file included from /home/h/upp-production/uppsrc/umk/umake.cpp:1:0:
/home/h/upp-production/uppsrc/umk/umake.h:80:8: note: because the following virtual functions are pure within 'Ide':
struct Ide : public IdeContext, public MakeBuild {
    ^
In file included from /home/h/upp-production/uppsrc/ide/Builders/Builders.h:4:0,
      from /home/h/upp-production/uppsrc/umk/umake.h:4,
      from /home/h/upp-production/uppsrc/umk/umake.cpp:1:
/home/h/upp-production/uppsrc/ide/Core/Core.h:85:20: note: virtual bool IdeContext::IsPersistentFindReplace()
virtual bool IsPersistentFindReplace() = 0;
    ^
```

Quick patch:

```
Index: /home/h/upp-production/uppsrc/umk/umake.h
=====
--- /home/h/upp-production/uppsrc/umk/umake.h (revision 6034)
+++ /home/h/upp-production/uppsrc/umk/umake.h (working copy)
@@ -127,6 +127,8 @@
     virtual String  IdeGetFileName();
     virtual String  IdeGetNestFolder();

+   virtual bool IsPersistentFindReplace() { return false; }
+
     virtual void    ConsoleShow();
     virtual void    ConsoleSync();
     virtual void    ConsoleClear();
```

History

#1 - 05/12/2013 11:49 PM - Miroslav Fidler

- Status changed from Patch ready to Approved

Thanks!