U++ - Bug #470
ValueMap::RemoveKey

05/15/2013 11:29 AM - Miroslav Fidler

Status:	Approved		**Start date:**	05/15/2013
Priority:	Normal		**Due date:**	
Assignee:	Miroslav Fidler		**% Done:**	0%
Category:	Core		**Estimated time:**	0.00 hour
Target version:			**Spent time:**	0.00 hour
Description				

History

#1 - 08/16/2013 07:03 AM - Sender Ghost

- File 470a_uppsrc.diff added

- File 470b_uppsrc.diff added

- Status changed from New to Patch ready

Since, there are no concrete requirements, I made two variants of patches:

a) The **ValueMap::RemoveKey** removes keys and corresponding values.

b) The **ValueMap::RemoveKey** just uses Index::RemoveKey for keys.

#2 - 08/20/2013 08:44 PM - Miroslav Fidler

- Status changed from Patch ready to Ready for CR

- Assignee changed from Miroslav Fidler to Sender Ghost

Thanks, I have started with a), but used "mass" removal Remove... (Vector is capable of removing sorted set of indicies in single operation).

#3 - 08/21/2013 05:14 PM - Sender Ghost

- Assignee changed from Sender Ghost to Miroslav Fidler

Miroslav Fidler wrote:

> *Vector is capable of removing sorted set of indicies in single operation.*

Agreed, this is much faster.

The changes are ok.

#4 - 08/29/2013 08:24 AM - Miroslav Fidler

- Status changed from Ready for CR to Approved

Files

470a_uppsrc.diff	1.51 KB	08/16/2013		Sender Ghost
470b_uppsrc.diff	1.28 KB	08/16/2013		Sender Ghost