

## U++ - Bug #475

### DrawDrawing(int x, int y, const Drawing&) variant

05/21/2013 01:57 PM - Miroslav Fidler

<b>Status:</b>	Approved	<b>Start date:</b>	05/21/2013
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Miroslav Fidler	<b>% Done:</b>	0%
<b>Category:</b>	Draw	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b>			
..reads cx, cy using GetSize()...			
Ditto for Painting.			

#### History

##### #1 - 05/23/2013 07:45 PM - Sender Ghost

- File 475\_uppsrc.diff added

- Status changed from New to Patch ready

##### #2 - 05/25/2013 01:55 PM - Miroslav Fidler

- Status changed from Patch ready to Approved

#### Files

475_uppsrc.diff	1.65 KB	05/23/2013	Sender Ghost
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