

U++ - Feature #483

Ide (LayDes): Zoomable and not zoomable layout items

05/31/2013 09:27 AM - Sender Ghost

Status:	Rejected	Start date:	05/31/2013
Priority:	Normal	Due date:	
Assignee:	Sender Ghost	% Done:	0%
Category:	IDE	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
There is a possibility to use not zoomed logical positions for layout items. By default, they are zoomable. I propose the patch to distinguish them.			
BUG with .lay files - 'Z's added Upp GUI size in Win and Ubuntu			

History

#1 - 05/31/2013 09:52 AM - Sender Ghost

- File deleted (483_uppsrc.diff)

#2 - 05/31/2013 09:52 AM - Sender Ghost

- File 483_uppsrc.diff added

#3 - 05/31/2013 11:07 AM - Sender Ghost

Personally, I see the problems with font sizes, zoomed layout size, overlapping widgets (in case of mixing zoomed and not zoomed logical positions).
Therefore, I consider this feature as experimental, which might be useful for someone who really want this.

#4 - 05/31/2013 02:54 PM - Sender Ghost

- % Done changed from 100 to 0

Seems like, the proposed patch is just a part of other changes for full support of mentioned feature.

#5 - 06/01/2013 10:30 AM - Sender Ghost

- File 483_uppsrc_2.diff added

The next parts are [zoomable](#) layout size and [CtrlLayout*](#) functions.

#6 - 06/01/2013 10:33 AM - Sender Ghost

- Status changed from Patch ready to Rejected

- Assignee changed from Miroslav Fidler to Sender Ghost

Overall, while I see this feature interesting, I think, that [Ctrl::NoLayoutZoom](#) static method is enough for most cases, while for specialized cases are possible to do without layouts.

Files

483_uppsrc.diff	7.17 KB	05/31/2013	Sender Ghost
483_uppsrc_2.diff	2.48 KB	06/01/2013	Sender Ghost