

U++ - Bug #499

Undefined POSIX

08/04/2013 09:16 PM - Sender Ghost

Status:	Approved	Start date:	08/04/2013
Priority:	High	Due date:	
Assignee:	Miroslav Fidler	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
<p>Near with PLATFORM_POSIX defines I found some places with POSIX, which undefined.</p> <p>While TheIDE uses POSIX flags inside of package configuration, it creates flagPOSIX define for building, not POSIX.</p> <p>The attached patch fixes such cases with using PLATFORM_POSIX define.</p>			

History

#1 - 08/04/2013 09:17 PM - Sender Ghost

- Status changed from New to Patch ready

#2 - 08/07/2013 06:46 PM - Sender Ghost

It's easy to check:

```
#include <Core/Core.h>
```

```
using namespace Upp;
```

```
CONSOLE_APP_MAIN
```

```
{
    Cout() << "POSIX "
#ifdef POSIX
    << "defined"
#else
    << "undefined"
#endif
    << ".\nflagPOSIX "
#ifdef flagPOSIX
    << "defined"
#else
    << "undefined"
#endif
    << ".\nPLATFORM_POSIX "
#ifdef PLATFORM_POSIX
    << "defined"
#else
    << "undefined"
#endif
    << ".\n";
}
```

With following results (on FreeBSD 9.1):

POSIX undefined.
flagPOSIX defined.
PLATFORM_POSIX defined.

#3 - 08/08/2013 10:35 AM - Miroslav Fidler
- Status changed from Patch ready to Approved

thanks!

Files

499_uppsrc.diff	710 Bytes	08/04/2013	Sender Ghost
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