

U++ - Feature #502

High resolution icons for TheIDE

08/28/2013 09:35 PM - Zbigniew Rebacz

Status:	Approved	Start date:	08/28/2013
Priority:	Low	Due date:	
Assignee:	Zbigniew Rebacz	% Done:	0%
Category:	IDE	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
http://www.ultimatepp.org/forum/index.php?t=msg&#38;th=7731&#38;start=0x%x%			

History

#1 - 08/28/2013 09:36 PM - Zbigniew Rebacz

- Category set to IDE

#2 - 08/28/2013 09:37 PM - Zbigniew Rebacz

- Assignee set to Zbigniew Rebacz

#3 - 08/29/2013 08:23 AM - Miroslav Fidler

- Status changed from Ready for QA to Patch ready

#4 - 08/29/2013 02:35 PM - Miroslav Fidler

- Status changed from Patch ready to Approved

#5 - 08/30/2013 02:15 PM - Zbigniew Rebacz

- File ide.iml added

- File SystemBar.png added

- Status changed from Approved to Rejected

It seems that this code dosen't work (ide.cpp - line 746):

```
switch(state_icon) {  
case 1: Icon(IdelImg::IconDebugging(), IdelImg::IconDebuggingLarge()); break;  
case 2: Icon(IdelImg::IconRunning(), IdelImg::IconRunningLarge()); break;  
case 3: Icon(IdelImg::IconBuilding(), IdelImg::IconBuildingLarge()); break;  
default: Icon(IdelImg::Package(), IdelImg::PackageLarge());  
}
```

This code forces small icons not large. Why just not write:

```
switch(state_icon) {  
case 1: Icon(IdelImg::IconDebuggingLarge()); break;  
case 2: Icon(IdelImg::IconRunningLarge()); break;  
case 3: Icon(IdelImg::IconBuildingLarge()); break;  
default: Icon(IdelImg::PackageLarge());  
}
```

Moreover, I enclosed updated ide.iml file (small icon fix) and exemplary screenshot.

P.S.

It can be also bug in following method: "TopWindow& Icon(const Image& smallicon, const Image& largeicon)".

#6 - 08/30/2013 02:16 PM - Zbigniew Rebacz

- Status changed from Rejected to New

#7 - 08/30/2013 02:24 PM - Zbigniew Rebacz

Large icon also doesn't work in SelectPkg.cpp (line 14):

```
Icon(Idelmng::Package(), Idelmng::PackageLarge());
```

The reason is the same.

#8 - 08/30/2013 06:45 PM - Zbigniew Rebacz

Finally, I diagnosed what is wrong. The problem is that TopWindow::SyncCaption() (From CtrlCore/X11Top.cpp - line 163) dosen't use "largeicon" variable. What I would like to said is that largeicon is Windows only feature.

We have two choises. First, we can use method "TopWindow& Icon(const Image& m)" with large icon as parametr. Second, we can implement largeicon feature under X11. The second option is more difficult than first option and I don't know how to implement it :(.

#9 - 09/07/2013 12:34 AM - Zbigniew Rebacz

- Status changed from New to Approved

This feature is definitely finished.

Files

ide.iml	282 KB	08/30/2013	Zbigniew Rebacz
SystemBar.png	43.8 KB	08/30/2013	Zbigniew Rebacz