

U++ - Bug #506

LocalProcess Win32 handles should (?) use INVALID_HANDLE_VALUE instead of NULL

09/03/2013 09:29 AM - Miroslav Fidler

Status:	Rejected	Start date:	09/03/2013
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			

History

#1 - 12/19/2013 08:46 AM - Miroslav Fidler

- Status changed from New to Rejected

False alarm:

<http://blogs.msdn.com/b/oldnewthing/archive/2004/03/02/82639.aspx>