

U++ - Feature #513

Missing c++ "logical" keywords in CodeEditor

09/08/2013 12:28 AM - Zbigniew Rebacz

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|---|-----------------|------------------------|------------|
| Status: | Approved | Start date: | 09/08/2013 |
| Priority: | Low | Due date: | 09/08/2013 |
| Assignee: | Zbigniew Rebacz | % Done: | 100% |
| Category: | IDE | Estimated time: | 1.00 hour |
| Target version: | | Spent time: | 0.00 hour |
| Description | | | |
| <p>I noticed that CodeEditor doesn't recognize logical keywords such as "not", "and" or "not_eq". For example:</p> <pre>#include <iostream> using namespace std; int main() { int not; return 0; }</pre> <p>This code doesn't compile, because "not" is keyword.</p> <p>Moreover I added "asm" keyword.</p> <p>More information you can find on cppreference: www.en.cppreference.com/w/cpp/keyword.</p> | | | |

History

#1 - 09/08/2013 02:12 AM - Zbigniew Rebacz

- Status changed from New to Ready for QA

#2 - 09/08/2013 06:57 PM - Miroslav Fidler

- Status changed from Ready for QA to Approved

Files

| | | | |
|---------------|---------|------------|-----------------|
| Highlight.cpp | 27.1 KB | 09/07/2013 | Zbigniew Rebacz |
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