

U++ - Bug #516

CodeEditor dosen't recognize float numers.

09/12/2013 09:05 PM - Zbigniew Rebacz

Status:	Approved	Start date:	09/12/2013
Priority:	Normal	Due date:	
Assignee:	Zbigniew Rebacz	% Done:	100%
Category:	IDE	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour

Description

In this week I have worked a lot with float numbers. I have noticed one sad thing. CodeEditor dosen't recognize float numbers. For example:

3.14f <- Should highlight float number.

3.14 <- CodeEditor highlight only this (double number!).

History

#1 - 09/12/2013 10:10 PM - Zbigniew Rebacz

- File deleted (*Highlight.cpp*)

#2 - 09/12/2013 10:12 PM - Zbigniew Rebacz

- File *Highlight.cpp* added

- Small fix

#3 - 09/14/2013 12:45 AM - Zbigniew Rebacz

- File deleted (*Highlight.cpp*)

#4 - 09/14/2013 12:48 AM - Zbigniew Rebacz

- File *Highlight.cpp* added

I enclosed last fix (I am sorry for the mess I made).

#5 - 09/14/2013 12:55 AM - Zbigniew Rebacz

- File deleted (*Highlight.cpp*)

#6 - 09/14/2013 12:55 AM - Zbigniew Rebacz

- File *Highlight.cpp* added

#7 - 09/14/2013 12:58 AM - Zbigniew Rebacz

- File deleted (*Highlight.cpp*)

#8 - 09/14/2013 12:59 AM - Zbigniew Rebacz

- File *Highlight.cpp* added

#9 - 09/14/2013 06:24 PM - Miroslav Fidler

- Status changed from *Ready for QA* to *Approved*

Files

Highlight.cpp

27.3 KB

09/13/2013

Zbigniew Rebacz
