

U++ - Bug #537

StdLogSetup() does not consider LOG_APPEND

10/11/2013 02:31 PM - Iñaki Zabala

Status:	Approved	Start date:	10/11/2013
Priority:	High	Due date:	
Assignee:	Miroslav Fidler	% Done:	0%
Category:	Core	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
StdLogSetup() does not consider LOG_APPEND so every time this sample is run, log file is deleted. <pre>CONSOLE_APP_MAIN { StdLogSetup(LOG_FILE LOG_APPEND, "Demo.txt"); RLOG("Demo"); }</pre> The problem could be in void LogOut::Create(bool append). Please see the comments: <pre>void LogOut::Create(bool append) { Close(); char next[512]; for(int rot = options >> 24; rot >= 0; rot--) { // Now rot == options >> 24 char current[512]; if(rot == 0) strcpy(current, filepath); else sprintf(current, rot > 1 && (options & LOG_ROTATE_GZIP) ? "%s.%d.gzip" : "%s.%d", filepath, rot); if(FileExists(current)) { if(rot == (options >> 24)) // As rot == options >> 24, older log file is deleted FileDelete(current); } } }</pre>			

History

#1 - 11/21/2013 08:26 AM - Miroslav Fidler

- Priority changed from Normal to High

#2 - 12/19/2013 03:15 PM - Miroslav Fidler

- Status changed from New to Approved