U++ - Bug #565
HelpWindow should have symmetric margins. (Quality fix)

11/05/2013 02:46 PM - Zbigniew Rebacz

Status:	Approved		**Start date:**	11/05/2013
Priority:	Low		**Due date:**	
Assignee:	Miroslav Fidler		**% Done:**	100%
Category:	CtrlLib		**Estimated time:**	0.00 hour
Target version:			**Spent time:**	0.00 hour

Description

I have noticed that left right margin of HelpWindow look strange. Let's take a look at HelpWindow margin code (CtrlLib/Help.cpp - line 309):

    view.Margins(Rect(12, 12, 2, 2));

In my opinion we should use only left and right margins:

    view.Margins(Rect(12, 0, 12, 0));

In this case top and bottom margins isn't necessary for whole view. This behaviour will be more similar for what web browsers are doing.

At the end, I enclose improved source file.

History

#1 - 11/06/2013 04:21 PM - Zbigniew Rebacz

- Assignee changed from Zbigniew Rebacz to Miroslav Fidler

#2 - 11/11/2013 02:01 PM - Miroslav Fidler

- Status changed from Ready for QA to Approved

Files

Help.cpp	5.77 KB	11/05/2013	Zbigniew Rebacz