

U++ - Feature #640

GetPrimaryWorkArea should recognize primary work area in GTK backend

01/09/2014 01:06 AM - Zbigniew Rebacz

Status:	Approved	Start date:	01/09/2014
Priority:	Normal	Due date:	
Assignee:	Miroslav Fidler	% Done:	0%
Category:	U++/gtk	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
It seems that GetPrimaryWorkArea() uses always first monitor. I rewrite this method using gdk_screen_get_primary_monitor function. Moreover I optimize GetDefaultWindowRect() to use primary work area in good way.			

History

#1 - 01/11/2014 05:29 PM - Miroslav Fidler

- Status changed from Patch ready to Approved

Thanks, seems OK.

Files

GtkWnd.cpp	10.3 KB	01/09/2014	Zbigniew Rebacz
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