

U++ - Bug #674

IconDes "Export Pngs" dosen't respect cancel button

01/31/2014 09:58 PM - Zbigniew Rebacz

Status:	Approved	Start date:	01/31/2014
Priority:	Normal	Due date:	
Assignee:	Zbigniew Rebacz	% Done:	0%
Category:	IconDes	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
It seems that "Export Pngs" dosen't respect cancel button. It is funny when you cancel operation and yours home directory is full of pngs files :). I enclose patched source file(Pure version). But I would like to explain what I changed with commentary(IconDes::ExportPngs() - line 199): <pre>void IconDes::ExportPngs() { String dir = SelectDirectory(); if(!dir.IsEmpty()) // <- Additional check for(int i = 0; i < GetCount(); i++) PNGEncoder().SaveFile(AppendFileName(dir, GetName(i) + ".png"), GetImage(i)); }</pre> BTW, It is possible to export one certain icon instead of all in IconDes.			

History

- #1 - 02/04/2014 07:29 PM - Miroslav Fidler
- Status changed from Patch ready to Approved
 - Assignee changed from Miroslav Fidler to Zbigniew Rebacz

Files

List.cpp	8.76 KB	01/31/2014	Zbigniew Rebacz
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