

## U++ - Bug #716

**Core: Socket::Connect should perhaps Wait for connection to be established, according to Timeout settings**

03/12/2014 07:04 PM - Miroslav Fidler

<b>Status:</b>	Approved	<b>Start date:</b>	03/12/2014
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b>			

### History

#1 - 04/28/2014 02:25 PM - Miroslav Fidler

- Status changed from New to Approved

Considered resolved:

[http://www.ultimatepp.org/forums/index.php?t=msg&#38;th=8476&#38;start=0x%x%](http://www.ultimatepp.org/forums/index.php?t=msg&#38;th=8476&#38;start=0x%x%2500)