

U++ - Feature #729

Jump method of SliderCtrl should be supported by LayoutDesigner.

03/22/2014 02:46 PM - Zbigniew Rebacz

Status:	Approved	Start date:	03/22/2014
Priority:	Normal	Due date:	
Assignee:	Miroslav Fidler	% Done:	0%
Category:	CtrlLib	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
<p>I think it would be nice if SliderCtrl option "Jump" will be supported by LayoutDesigner.</p> <p>First of all, We need to improve "Jump" method by replacing return value from "void" to "SliderCtrl&". (SliderCtrl.h - line 45):</p> <pre>SliderCtrl& Jump(bool v = true) { jump = v; return *this; }</pre> <p>The second part is to patch .usc file just adding one line of code. (CtrlLib.usc - line 1261)</p> <pre>bool Jump = false;</pre>			

History

#1 - 03/23/2014 04:52 PM - Miroslav Fidler

- Status changed from Patch ready to Approved

Files

SliderCtrl.h	1.55 KB	03/22/2014	Zbigniew Rebacz
CtrlLib.usc	30.7 KB	03/22/2014	Zbigniew Rebacz