U++ - Feature #729
Jump method of SliderCtrl should be supported by LayoutDesigner.

03/22/2014 02:46 PM - Zbigniew Rebacz

Status:	Approved	**Start date:**	03/22/2014
Priority:	Normal	**Due date:**	
Assignee:	Miroslav Fidler	**% Done:**	0%
Category:	CtrlLib	**Estimated time:**	0.00 hour
Target version:		**Spent time:**	0.00 hour

Description

I think it would be nice if SliderCtrl option "Jump" will be supported by LayoutDesigner.

First of all, We need to improve "Jump" method by replacing return value from "void" to "SliderCtrl&". (SliderCtrl.h - line 45):

```
SliderCtrl&   Jump(bool v = true)          { jump = v; return *this; }
```

The second part is to patch .usc file just adding one line of code. (CtrlLib.usc - line 1261)

```
bool Jump = false;
```

History

#1 - 03/23/2014 04:52 PM - Miroslav Fidler

- Status changed from Patch ready to Approved

Files

SliderCtrl.h	1.55 KB	03/22/2014	Zbigniew Rebacz
CtrlLib.usc	30.7 KB	03/22/2014	Zbigniew Rebacz