

U++ - Bug #76  
FB: Optimize repainting (too much gets repainted e.g. for scroll situation)  
07/18/2011 12:43 PM - Miroslav Fidler

Status:	Rejected	Start date:	07/18/2011
Priority:	Normal	Due date:	
Assignee:	Miroslav Fidler	% Done:	0%
Category:	Rainbow	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			

History

#1 - 04/06/2013 05:40 PM - Miroslav Fidler  
- Status changed from New to Rejected