U++ - Feature #790 CodeEditor should support XML Schema highlight

06/10/2014 11:22 PM - Zbigniew Rebacz

<u>Statua</u>	Approved	Ctort data.	06/10/2014
Status:	Approved	Start date:	06/10/2014
Priority:	Normal	Due date:	22/
Assignee:	Miroslav Fidler	% Done:	0%
Category:	CodeEditor	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
I think CodeEditor sh	nould also highlighting XML Schen	na files (.xsd extension):	
Changes:			
ide/Common - ComD)lg.cpp - line 30:		
if(ext == ".xml" e	ext == ".xsd")		
ide/Common - ComD String mask = "*.o *.xsd *.qtf";		pp *.lay *.iml *.lng *.sch *.usc *.rc *.br	c *.upt *.html *.js *.css *.witz *.json *.xml
CodeEditor - CRegis	ter.iccp		
EditorSyntax::Re	gister("xml", callback1(CreateTag	gSyntax, false), "*.xml *.xsd", "XML (.»	xml)");
P.S.	ot exactly the same highlight as XM	ML. So we don't need to change any (CodeEditor core components.
P.S. 2			
F.3.2			
	nema you can find on following we	bsites:	
		bsites:	
More about XML sch	rg/wiki/Xml_schema	bsites:	

History

#1 - 06/16/2014 08:59 AM - Miroslav Fidler

- Status changed from Patch ready to Approved

Thanks, applied.