# U++ - Bug #796

# "Help & Topis (in window)" menu entry shouldn't use help icon

06/23/2014 08:07 PM - Zbigniew Rebacz

Status: Approved Start date: 06/23/2014 **Priority:** Due date: Normal Assignee: Miroslav Fidler % Done: 0% **IDE Estimated time:** Category: 0.00 hour Target version: Spent time: 0.00 hour

### Description

Two help icons next to each other look strange in IDE bar...

In ide/idebar.cpp (line 574):

menu.Add(AK\_BROWSETOPICS\_WIN, IdeImg::help(), THISBACK(ShowTopicsWin));

Should be

menu.Add(AK\_BROWSETOPICS\_WIN, THISBACK(ShowTopicsWin));

#### History

### #1 - 06/23/2014 08:49 PM - Miroslav Fidler

- Status changed from Patch ready to Ready for QA
- Assignee changed from Miroslav Fidler to Zbigniew Rebacz

#### #2 - 06/24/2014 04:27 PM - Zbigniew Rebacz

- File ide.iml added
- File IdeBarUpdate.png added
- File IdeBarUpdate.png added
- Status changed from Ready for QA to Patch ready
- Assignee changed from Zbigniew Rebacz to Miroslav Fidler

I think we can make more accurete icon to this situation. The task here is to show that help is really in separate window. I made two new icons "help\_win" & "help\_win\_large".

If you decided to aprrove this solution you will also need to patch ide/Help.cpp (Here we need to add support for new icons normal & large to help window):

```
void Ide::ShowTopicsWin()
{
    windoc.Icon(IdeImg::help_win(), IdeImg::help_win_large());
    if(windoc.IsOpen())
        windoc.SetForeground();
    else {
        windoc.SyncDocTree();
        windoc.GoTo(sTopicHome);
        windoc.OpenMain();
    }
}
```

05/17/2025 1/2

```
}
```

# P.S.

I am sure that ShowTopicsWin is not the best place for setting icon for window. In my opinion we should set icon, only once per window life.

# #3 - 06/25/2014 08:36 AM - Miroslav Fidler

- Status changed from Patch ready to Approved

# Files

IdeBar.png	359 KB	06/23/2014	Zbigniew Rebacz
ide.iml	287 KB	06/24/2014	Zbigniew Rebacz
IdeBarUpdate.png	249 KB	06/24/2014	Zbigniew Rebacz
IdeBarUpdate.png	249 KB	06/24/2014	Zbigniew Rebacz

05/17/2025 2/2