U++ - Bug #85

FB: Full windows dragging should be optional, with possible option to use DrawDragRect

07/18/2011 02:00 PM - Miroslav Fidler

Description				
Target version:		Spent time:	2.00 hours	
Category:	Rainbow	Estimated time:	0.00 hour	
Assignee:	Miroslav Fidler	% Done:	100%	
Priority:	Normal	Due date:		
Status:	Approved	Start date:	07/18/2011	

History

#1 - 07/18/2011 02:30 PM - Miroslav Fidler

- Category set to Rainbow
- Assignee set to Miroslav Fidler

#2 - 07/22/2011 06:09 PM - Miroslav Fidler

- Status changed from New to Approved
- % Done changed from 0 to 100

07/07/2025 1/1