

U++ - Feature #879

[Scrollbar] Scrollbar should have context menu

09/26/2014 10:44 PM - Zbigniew Rebacz

Status:	Rejected	Start date:	09/26/2014
Priority:	Low	Due date:	
Assignee:	Zbigniew Rebacz	% Done:	100%
Category:	CtrlLib	Estimated time:	0.00 hour
Target version:	Release 2017.2 - NTH	Spent time:	0.00 hour

Description

Task description:

I think that scrollbar default implementation should be able to invoke menu after right mouse button click.

Vertical scrollbar context menu should contains following structure:

- Scroll here
- Separator
- Top
- Bottom
- Separator
- Page up
- Page down
- Separator
- Scroll up
- Scroll down

Horizontal structure:

- Scroll here
- Separator
- Left edge
- Right edge
- Separator
- Page left
- Page right
- Separator
- Scroll left
- Scroll right

P.S.

If any of above operation isn't implemented. Just do it.

History

#1 - 10/06/2014 10:21 PM - Zbigniew Rebacz

- File *ScrollBarContextMenu.diff* added
- Status changed from *New* to *In Progress*
- Assignee set to *Miroslav Fidler*
- % Done changed from *0* to *50*

Hello,

I have created initial version. It doesn't contain implementation of "Scroll here" feature. Important changes:

- Added "WhenRightClick" callback to Pusher

- Replace callback1(this, method binding) to THISBACK notation in Scrollbar code
- Added context menu to Scrollbar
- Minor code standarization in CtrlLib

Can you review this code?

- This version shouldn't be committed to trunk!!!

#2 - 10/08/2014 10:20 PM - Zbigniew Rebacz

- File deleted (*ScrollBarContextMenu.diff*)

#3 - 10/08/2014 10:23 PM - Zbigniew Rebacz

- File *ScrollBarContextMenu.diff* added
- Assignee changed from Miroslav Fidler to Zbigniew Rebacz
- % Done changed from 50 to 90

Implemented "Scroll here" operation.

What is missing:

- Translation (Only English version)
- Documentation for "WhenRightClick" callback (See the post above)

I will need to check some things before commit. This is preview version :)

#4 - 10/08/2014 10:27 PM - Zbigniew Rebacz

- File deleted (*ScrollBarContextMenu.diff*)

#5 - 10/08/2014 10:31 PM - Zbigniew Rebacz

- File *ScrollBarContextMenu.diff* added

Moreover I added variable "menu" to Scrollbar style (Enable by default). The purpose of this variable is to control this feature.

#6 - 10/09/2014 08:24 PM - Zbigniew Rebacz

- File deleted (*ScrollBarContextMenu.diff*)

#7 - 10/09/2014 08:27 PM - Zbigniew Rebacz

- File *ScrollBarContextMenu.diff* added
- Status changed from *In Progress* to *Patch ready*
- Assignee changed from Zbigniew Rebacz to Miroslav Fidler
- % Done changed from 90 to 100

Implemented. Last "Scroll here" implementation works with the midpoint of the scrollbar.

#8 - 10/09/2014 08:29 PM - Zbigniew Rebacz

- File *ScrollbarContextMenu.png* added

#9 - 10/12/2014 02:44 PM - Zbigniew Rebacz

- File deleted (*ScrollBarContextMenu.diff*)

#10 - 10/12/2014 02:45 PM - Zbigniew Rebacz

- File *ScrollBarContextMenu.diff* added

- Doubles instead of floats

#11 - 02/07/2016 02:07 PM - Zbigniew Rebacz

- Target version set to *Release 2017.1 - NTH*

#12 - 02/05/2017 11:21 AM - Zbigniew Rebacz

- Target version changed from *Release 2017.1 - NTH* to *Release 2017.2 - NTH*

#13 - 12/20/2017 09:25 PM - Zbigniew Rebacz

- Status changed from *Patch ready* to *Rejected*

- Assignee changed from *Miroslav Fidler* to *Zbigniew Rebacz*

Files

ScrollBarContextMenu.png	155 KB	10/09/2014	Zbigniew Rebacz
ScrollBarContextMenu.diff	22.4 KB	10/12/2014	Zbigniew Rebacz