U++ - Bug #913 GCC.bm.in should contains include path to GTK GL headers

10/28/2014 11:44 PM - Zbigniew Rebacz

Status:	Approved	Start date:	10/28/2014	
Priority:	Normal	Due date:		
Assignee:	Zbigniew Rebacz	% Done:	0%	
Category:	GLCtrl	Estimated time:	0.00 hour	
Target version:		Spent time:	0.00 hour	
Description We should add fol	lowing path to make possible compile	GTK OpenGL apss out of the box:		
We should add fol /usr/include/gt	kglext-1.0	GTK OpenGL apss out of the box:		
We should add fol	kglext-1.0	GTK OpenGL apss out of the box:		

History

#1 - 10/31/2014 01:59 PM - Miroslav Fidler

- Status changed from Patch ready to Ready for QA
- Assignee changed from Miroslav Fidler to Zbigniew Rebacz

#2 - 11/01/2014 04:51 PM - Zbigniew Rebacz

- Assignee changed from Zbigniew Rebacz to Miroslav Fidler

OK, but last path could be without additional slash symbol ("/"):

/usr/lib/gtkglext-1.0/include

#3 - 11/02/2014 05:13 PM - Miroslav Fidler

- Assignee changed from Miroslav Fidler to Zbigniew Rebacz

#4 - 11/15/2014 08:26 PM - Zbigniew Rebacz

- Status changed from Ready for QA to Approved