

U++ - Feature #925

Add all resting K_ key codes (; , + - [] ...) for Windows, Linux and X11 platforms

11/12/2014 12:48 PM - Iñaki Zabala

Status:	Approved	Start date:	11/12/2014
Priority:	Normal	Due date:	
Assignee:	Iñaki Zabala	% Done:	0%
Category:	Core	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
Following post http://www.ultimatepp.org/forums/index.php?t=msg&#38;th=9104&#38;start=0x%x%			
Add all resting K_ key codes (; , + - [] ...) for Windows, Linux and X11 platforms. Check SDL too. Include GuiPlatformGetKeyDesc() as much as possible into GetKeyDesc().			

History

#1 - 11/16/2014 04:46 PM - Iñaki Zabala

- File CtrlKbd.cpp added
- File GtkCtrl.cpp added
- File GtkKeys.h added
- File X11Keys.h added
- File X11Ctrl.cpp added
- File Win32Keys.h added
- File Win32Ctrl.cpp added
- File CtrlCore.h added
- Status changed from New to Ready for QA

Changes included. Mirek please check.

#2 - 11/17/2014 05:08 PM - Miroslav Fidler

- Status changed from Ready for QA to Approved

Thanx!

#3 - 11/18/2014 08:01 AM - Iñaki Zabala

:~)

Files

CtrlKbd.cpp	12.4 KB	11/16/2014	Iñaki Zabala
GtkCtrl.cpp	973 Bytes	11/16/2014	Iñaki Zabala
GtkKeys.h	3.53 KB	11/16/2014	Iñaki Zabala
X11Keys.h	3.69 KB	11/16/2014	Iñaki Zabala
X11Ctrl.cpp	2.09 KB	11/16/2014	Iñaki Zabala
Win32Keys.h	3.75 KB	11/16/2014	Iñaki Zabala
Win32Ctrl.cpp	2.41 KB	11/16/2014	Iñaki Zabala

