U++ - Bug #932
EditorBar - LeftDown shouldn't chnage cursor image

11/20/2014 08:45 PM - Zbigniew Rebacz

Status:	Approved		**Start date:**	11/20/2014
Priority:	Low		**Due date:**	
Assignee:	Zbigniew Rebacz		**% Done:**	0%
Category:	CodeEditor		**Estimated time:**	0.00 hour
Target version:			**Spent time:**	0.00 hour

Description

This bug can be ovserved when we wamt to set breakpoint. In this case cursor image shouldn't be changed.

Investigation:
```
void EditorBar::LeftDown(Point p, dword flags)
{
    if(p.x > GetSize().cx - annotations)
        WhenAnnotationClick();
    else
    if(editor)
        editor->LeftDown(Point(0, p.y), flags); // <- This invocation causes problems. Probably "SetCapture" in LineEdit::LeftDown is problem.
}
```

History

#1 - 12/01/2014 06:27 PM - Miroslav Fidler

- Status changed from New to Ready for QA

- Assignee set to Zbigniew Rebacz

#2 - 12/01/2014 08:04 PM - Zbigniew Rebacz

- Status changed from Ready for QA to Approved