

U++ - Bug #970

Gtk backend hangs on "Ctrl::RenderPrimarySelection" (GtkClip.cpp)

01/27/2015 05:45 PM - Zbigniew Rebacz

Status:	Approved	Start date:	01/27/2015
Priority:	Urgent	Due date:	
Assignee:		% Done:	0%
Category:	CtrlCore	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
<p>Sometimes I have got random crashes on Linux with GTK IDE Backend. It seems that I have found cause.</p> <p>How to reproduce? (It is hard)</p> <ol style="list-style-type: none">1. Run IDE.2. Try to double click on assembly name (Do this fast).3. If evrything is OK. Press cancel.4. Repeat points 2 & 3 untile the error occures.			

History

#1 - 01/30/2015 03:39 PM - Zbigniew Rebacz

- Status changed from New to Patch ready
- Priority changed from High to Urgent

Maybe something like this can help:

```
String Ctrl::RenderPrimarySelection(const Value& fmt)
{
    return sel_ctrl ? sel_ctrl->GetSelectionData(fmt) : String();
}
```

To make sure that sel_ctrl is not null ptr (I can be wrong, beacuse I don't fully understand this code). On the other hand this problem is serious, beacuse it can leads to random crashes on GTK backend.

Patch ready +/-.

#2 - 01/30/2015 03:44 PM - Zbigniew Rebacz

Even "Enviroment Settings" stop crashing.

#3 - 02/01/2015 01:44 PM - Miroslav Fidler

- Status changed from Patch ready to Approved

Files

GtkClipCrash.png	346 KB	01/27/2015	Zbigniew Rebacz
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