

U++ - Issues

#	Tracker	Status	Priority	Subject	Assignee	Updated	Category	Author
1679	Bug	Approved	Normal	CodeEditor/Highlight does not underline the last character for each line.	Miroslav Fidler	04/19/2017 08:52 PM	CodeEditor	Abdelghani Omari
1681	Feature	Approved	Normal	CodeEditor: HighlightOutput::Put, need another overload	Miroslav Fidler	04/16/2017 08:23 PM	CodeEditor	Abdelghani Omari
1604	Feature	In Progress	Normal	Streamlined and corrected CodeEditor bar size and positions	cbpporter cbpporter	01/18/2017 03:40 PM	CodeEditor	cbpporter cbpporter
984	Feature	Approved	Normal	CodeEditor features	Miroslav Fidler	10/08/2015 08:31 PM	CodeEditor	Iřaki Zabala
576	Bug	Approved	Normal	Error in CodeEditor	Jan Dolinřr	12/01/2013 09:46 AM	CodeEditor	Jan Dolinřr
538	Bug	Approved	Normal	TheIDE fails to compile on Ubuntu 10.04	Jan Dolinřr	10/17/2013 06:19 AM	CodeEditor	Jan Dolinřr
1312	Bug	New	Normal	CodeEditor: Block replace should be optimized - takes to long with 1MB line and a lot of replaces		10/21/2020 11:34 PM	CodeEditor	Miroslav Fidler
1861	Bug	New	Normal	ide: C++11 raw strings mess up parenthesis highlighting	Miroslav Fidler	10/21/2020 11:33 PM	CodeEditor	Miroslav Fidler
1005	Bug	New	Normal	ide: DIFF syntax highlighting problem with multiline comments	Miroslav Fidler	03/10/2015 09:59 AM	CodeEditor	Miroslav Fidler
864	Bug	Approved	Normal	Better comment handle by diff highlighter	Miroslav Fidler	09/21/2014 06:09 PM	CodeEditor	Zbigniew Rebacz
1921	Bug	Rejected	Normal	Breakpoints shouldn't overlap the blue area on the editor toolbar		01/12/2019 02:29 PM	CodeEditor	Zbigniew Rebacz
1229	Bug	Approved	Normal	Code editor line numbering stop working (UHD feature)	Zbigniew Rebacz	08/21/2015 02:53 PM	CodeEditor	Zbigniew Rebacz
2021	Bug	Approved	Normal	Code eidtor bar should be more dark theme friendly		03/18/2020 06:48 PM	CodeEditor	Zbigniew Rebacz
1609	Bug	Approved	Low	CodeEditor dosen't highlight unsigned numbers	Zbigniew Rebacz	05/20/2017 08:21 PM	CodeEditor	Zbigniew Rebacz
996	Bug	Approved	Normal	CodeEditor number highlighter should support big letters "E" (scientific) & "F" (floats) & "+" symbol	Miroslav Fidler	02/28/2015 11:12 PM	CodeEditor	Zbigniew Rebacz
932	Bug	Approved	Low	EditorBar - LeftDown shouldn't chnage cursor image	Zbigniew Rebacz	12/01/2014 08:04 PM	CodeEditor	Zbigniew Rebacz
761	Bug	Approved	Normal	EditorBar - MouseWheel should hide annotation in proper situation	Miroslav Fidler	04/28/2014 06:02 PM	CodeEditor	Zbigniew Rebacz
975	Bug	Approved	Normal	EditorBar should be always refresh when font size is changed	Miroslav Fidler	02/08/2015 12:52 PM	CodeEditor	Zbigniew Rebacz
960	Bug	Approved	Low	Esc - Code editor should highlight "true" & "false" as keyword	Miroslav Fidler	01/18/2015 05:26 PM	CodeEditor	Zbigniew Rebacz
1663	Bug	Approved	High	Highlighted word selection should not displayed spaces and tabs	Zbigniew Rebacz	03/26/2017 06:55 PM	CodeEditor	Zbigniew Rebacz
517	Feature	Approved	Low	"wchar_t" c++ keyword is missing (CodeEditor)	Zbigniew Rebacz	09/15/2013 07:14 PM	CodeEditor	Zbigniew Rebacz
909	Feature	Approved	Low	CodeEditor C/C++ Highlighter scientific float notation support	Zbigniew Rebacz	10/27/2014 06:01 PM	CodeEditor	Zbigniew Rebacz
1362	Feature	Approved	Normal	CodeEditor can make ident when public, private, protected is written	Zbigniew Rebacz	05/19/2017 10:14 PM	CodeEditor	Zbigniew Rebacz
1573	Feature	Approved	Normal	CodeEditor should allow to find all occurrences of given text	Zbigniew Rebacz	01/15/2018 09:31 PM	CodeEditor	Zbigniew Rebacz
2092	Feature	Approved	Normal	CodeEditor should display all C++20 keywords	Miroslav Fidler	10/30/2020 10:25 AM	CodeEditor	Zbigniew Rebacz
1770	Feature	Approved	Normal	CodeEditor should support c++11 raw string literal	Zbigniew Rebacz	03/19/2018 09:19 PM	CodeEditor	Zbigniew Rebacz
739	Feature	Approved	Normal	CodeEditor should support CSS3 keywords	Miroslav Fidler	04/23/2014 09:50 AM	CodeEditor	Zbigniew Rebacz
790	Feature	Approved	Normal	CodeEditor should support XML Schema highlight	Miroslav Fidler	06/16/2014 08:59 AM	CodeEditor	Zbigniew Rebacz
583	Feature	Approved	Low	CodeEditor smooth icons.	Miroslav Fidler	12/01/2013 09:46 AM	CodeEditor	Zbigniew Rebacz
939	Feature	Approved	Normal	Editorbar should dynamicaly change size depending on line numbers (linenumber ON)	Zbigniew Rebacz	01/10/2015 05:41 PM	CodeEditor	Zbigniew Rebacz
1470	Feature	New	Low	Highlight deprecated parameters in [[annotation]]		06/11/2016 06:12 PM	CodeEditor	Zbigniew Rebacz
1279	Feature	New	Low	In comment link detection		09/28/2015 04:06 PM	CodeEditor	Zbigniew Rebacz
519	Feature	Approved	Low	Java missing keywords (CodeEditor)	Zbigniew Rebacz	09/19/2013 07:57 PM	CodeEditor	Zbigniew Rebacz
930	Feature	Approved	Normal	Line numbering in CodeEditor should be painted using regular font instead of images	Zbigniew Rebacz	11/24/2014 12:06 AM	CodeEditor	Zbigniew Rebacz
1527	Feature	Approved	Normal	Log syntax should recognize "warn" keyword as failure line	Zbigniew Rebacz	09/18/2016 02:34 PM	CodeEditor	Zbigniew Rebacz
736	Feature	Approved	Normal	MouseWheel should also work on EditorBar	Miroslav Fidler	04/23/2014 09:59 AM	CodeEditor	Zbigniew Rebacz
1352	Feature	Approved	Normal	Python syntax	Miroslav Fidler	12/17/2015 01:25 PM	CodeEditor	Zbigniew Rebacz
942	Feature	Approved	Low	Support for comment keywords highlight (TODO & FIXME)	Zbigniew Rebacz	01/08/2015 12:09 AM	CodeEditor	Zbigniew Rebacz
1433	Feature	New	Normal	Syntax highlight for Objective-C	Zbigniew Rebacz	04/26/2016 10:49 PM	CodeEditor	Zbigniew Rebacz

#	Tracker	Status	Priority	Subject	Assignee	Updated	Category	Author
1353	Feature	Patch ready	Normal	Tag syntax could support indentations	Miroslav Fidler	01/23/2017 10:12 PM	CodeEditor	Zbigniew Rebacz
801	Feature	Approved	Low	TagSyntax (CodeEditor) should highlight '=' character as INK_UPP	Miroslav Fidler	07/06/2014 05:21 PM	CodeEditor	Zbigniew Rebacz
1757	Task	New	Normal	CodeEditor should not use global state for highlight		06/24/2017 03:44 PM	CodeEditor	Zbigniew Rebacz
1355	Task	New	Normal	Comments keyword should be more independent from CSyntax	Miroslav Fidler	10/21/2020 11:34 PM	CodeEditor	Zbigniew Rebacz