

U++ - Issues

| # | Tracker | Status | Priority | Subject | Assignee | Updated | Category | Author |
|------|---------|-------------|----------|--|-----------------|---------------------|----------|-----------------|
| 1052 | Bug | New | Normal | RichEdit::Print() fails when RichEdit is Floating() | Miroslav Fidler | 05/05/2015 10:16 AM | RichEdit | Iñaki Zabala |
| 1302 | Feature | Patch ready | Normal | RichEdit could support nonprintable characters concept | Miroslav Fidler | 10/21/2020 11:34 PM | RichEdit | Zbigniew Rebacz |
| 1435 | Bug | New | Normal | Double click on world shouldn't mark space after world | | 10/21/2020 11:34 PM | RichEdit | Zbigniew Rebacz |