

## U++ - Issues

| #    | Tracker | Status      | Priority | Subject  | Assignee        | Updated             | Category | Author          |
|------|---------|-------------|----------|--|-----------------|---------------------|----------|-----------------|
| 1052 | Bug     | New         | Normal   | RichEdit::Print() fails when RichEdit is Floating()    | Miroslav Fidler | 05/05/2015 10:16 AM | RichEdit | Iñaki Zabala    |
| 1435 | Bug     | New         | Normal   | Double click on world shouldn't mark space after world |                 | 10/21/2020 11:34 PM | RichEdit | Zbigniew Rebacz |
| 1302 | Feature | Patch ready | Normal   | RichEdit could support nonprintable characters concept | Miroslav Fidler | 10/21/2020 11:34 PM | RichEdit | Zbigniew Rebacz |