

U++ - Issues

#	Tracker	Status	Priority	Subject	Assignee	Updated	Category	Author
153	Bug	Approved	High	FrameBuffer rainbow - clipboard seems to only transfer the first letter of text	Miroslav Fidler	11/11/2011 10:18 AM	Rainbow	Miroslav Fidler
64	Feature	Approved	Normal	FB: Improve mouse cursor behaviour	Miroslav Fidler	07/22/2011 06:51 PM	Rainbow	Miroslav Fidler
65	Bug	Approved	Normal	Fix issue with DropList open/jump/repaint problem	Miroslav Fidler	07/18/2011 12:42 PM	Rainbow	Miroslav Fidler
66	Bug	Approved	Normal	Investigate issue with missing ArrayCtrl frame	Miroslav Fidler	07/03/2011 02:06 PM	Rainbow	Miroslav Fidler
67	Bug	Approved	Normal	Fix droplist frame	Miroslav Fidler	07/03/2011 10:51 AM	Rainbow	Miroslav Fidler
68	Bug	Approved	Normal	Fix circle in ColorPopUp	Miroslav Fidler	07/02/2011 09:22 PM	Rainbow	Miroslav Fidler
70	Bug	Approved	Normal	Framebuffer caret should be clipped	Miroslav Fidler	07/06/2011 02:59 PM	Rainbow	Miroslav Fidler
77	Bug	Approved	Normal	FB: Fix Disable issue (owner chain problem)	Miroslav Fidler	07/18/2011 02:01 PM	Rainbow	Miroslav Fidler
78	Feature	Approved	Normal	FB: Implement D&D	Miroslav Fidler	07/22/2011 06:10 PM	Rainbow	Miroslav Fidler
79	Bug	Approved	Normal	FB: Fix SetForeground issue for owned windows	Miroslav Fidler	07/24/2011 08:45 PM	Rainbow	Miroslav Fidler
80	Bug	Approved	Normal	FB: Shutdown issues	Miroslav Fidler	07/18/2011 05:23 PM	Rainbow	Miroslav Fidler
81	Bug	Approved	Normal	FB: Droplist deactivation by click to button issue	Miroslav Fidler	07/18/2011 02:16 PM	Rainbow	Miroslav Fidler
82	Bug	Approved	Normal	FB: Fileselector opening position in UWord test	Miroslav Fidler	07/22/2011 06:09 PM	Rainbow	Miroslav Fidler
83	Bug	Approved	Normal	FB: Enable/Disable TopWindowFrame according to TopWindow	Miroslav Fidler	07/18/2011 02:30 PM	Rainbow	Miroslav Fidler
84	Bug	Approved	Normal	FB: Window title should reflect fg/bg position	Miroslav Fidler	07/18/2011 02:30 PM	Rainbow	Miroslav Fidler
85	Bug	Approved	Normal	FB: Full windows dragging should be optional, with possible option to use DrawDragRect	Miroslav Fidler	07/22/2011 06:09 PM	Rainbow	Miroslav Fidler
87	Bug	Approved	Normal	FB: Choosing value in DropList does IgnoreMouseClicked	Miroslav Fidler	07/22/2011 03:09 PM	Rainbow	Miroslav Fidler
88	Bug	Approved	Normal	Restructure StdInitFont issues	Miroslav Fidler	12/04/2013 01:34 PM	Rainbow	Miroslav Fidler
76	Bug	Rejected	Normal	FB: Optimize repainting (too much gets repainted e.g. for scroll situation)	Miroslav Fidler	04/06/2013 05:40 PM	Rainbow	Miroslav Fidler