

## U++ - Issues

| #    | Tracker | Status   | Priority | Subject  | Assignee        | Updated             | Category | Author          |
|------|---------|----------|----------|--|-----------------|---------------------|----------|-----------------|
| 1981 | Bug     | Approved | Normal   | GLDrawDemo hangs on exit   | Miroslav Fidler | 01/23/2020 06:50 PM | GLCtrl   | Zbigniew Rebacz |
| 990  | Bug     | Approved | High     | OpenGL linking problem on X11 (GLCtrl) - GTK library is not needed | Zbigniew Rebacz | 02/23/2015 07:29 PM | GLCtrl   | Zbigniew Rebacz |
| 918  | Bug     | Approved | High     | GLCtrl compilation & linking problem on GTK backend                | Miroslav Fidler | 11/23/2014 08:58 PM | GLCtrl   | Zbigniew Rebacz |
| 913  | Bug     | Approved | Normal   | GCC.bm.in should contains include path to GTK GL headers           | Zbigniew Rebacz | 11/15/2014 08:26 PM | GLCtrl   | Zbigniew Rebacz |
| 722  | Bug     | Approved | Normal   | GLCtrl Flickering on Win32   | Miroslav Fidler | 03/19/2014 06:58 PM | GLCtrl   | Zbigniew Rebacz |