

U++ - Issues

#	Tracker	Status	Priority	Subject	Assignee	Updated	Category	Author
1824	Bug	Approved	Urgent	Breakpoint can not be set on runtime (GDB - 90% of attempts)	Zbigniew Rebacz	02/18/2020 02:00 PM	Debugger	Zbigniew Rebacz
1374	Bug	Approved	Normal	Problem with debugger assembly pane scrollbar	Miroslav Fidler	01/28/2016 08:00 AM	Debugger	Miroslav Fidler
1309	Bug	Approved	Normal	ide: Standard GDB debugger - same menu commands as pdb		10/28/2015 07:48 PM	Debugger	Miroslav Fidler
1308	Bug	Approved	Normal	ide: Standard GDB debugger - Memory pane		02/18/2020 07:29 PM	Debugger	Miroslav Fidler
1307	Feature	Approved	Normal	ide: Standard GDB debugger - Detail tree		10/31/2015 09:15 PM	Debugger	Miroslav Fidler
1306	Bug	Approved	Normal	ide: PDB debugger improvement	Miroslav Fidler	10/27/2015 07:06 AM	Debugger	Miroslav Fidler
1305	Bug	Approved	Normal	ide: mingw debugger does not work	Miroslav Fidler	10/26/2015 02:21 PM	Debugger	Miroslav Fidler
1256	Bug	Rejected	Normal	ide: Pdb debugger does not display 's' in strings		09/21/2015 11:10 PM	Debugger	Miroslav Fidler
287	Feature	Approved	High	Support safe Value inspectors in GDB		05/20/2012 07:09 PM	Debugger	Massimo Del Fedele
266	Feature	New	Low	Breakpoints in templates	Miroslav Fidler	08/21/2015 03:39 PM	Debugger	Iñaki Zabala
1732	Refactoring	Rejected	Normal	GDB MI2 interface: new implimentation	Abdelghani Omari	09/20/2018 08:27 AM	Debugger	Abdelghani Omari
1731	Feature	Rejected	Normal	GDB - MingGW : Display output of target application in a separate console	Zbigniew Rebacz	06/18/2017 03:29 PM	Debugger	Abdelghani Omari