

U++ - Issues

#	Tracker	Status	Priority	Subject	Assignee	Updated	Category	Author
1439	Bug	Rejected	Normal	Disassembly pane in GDB backend has wrong formatting	Miroslav Fidler	02/18/2020 01:57 PM	IDE	Miroslav Fidler
1383	Bug	Rejected	Normal	PDB debugger 64 bit register do not update		02/18/2020 01:55 PM	IDE	Miroslav Fidler
1379	Bug	Rejected	Normal	ide: gcc: Some error messages are ignored	Miroslav Fidler	02/18/2020 01:54 PM	IDE	Miroslav Fidler
1349	Bug	Rejected	Normal	Core: boost issue with t_		05/24/2020 12:42 PM	Core	Miroslav Fidler
1848	Bug	Approved	Urgent	IDE crashes on Raspberry PI when user puts control in layout designer	Zbigniew Rebacz	05/24/2020 12:40 PM	IDE	Zbigniew Rebacz
1824	Bug	Approved	Urgent	Breakpoint can not be set on runtime (GDB - 90% of attempts)	Zbigniew Rebacz	02/18/2020 02:00 PM	Debugger	Zbigniew Rebacz
2002	Bug	Approved	High	FileSel hangs on macOS when user doesn't grant permission to read directory	Miroslav Fidler	01/28/2020 04:25 PM	CtrlLib	Zbigniew Rebacz
1952	Bug	Approved	High	Scrolling doesn't work in layout editor element property	Miroslav Fidler	02/18/2020 02:05 PM	IDE	Zbigniew Rebacz
1944	Task	Approved	High	Fix compilation warnings on macOS with clang as a compiler	Miroslav Fidler	02/17/2020 05:32 PM	macOS	Zbigniew Rebacz
1811	Bug	Approved	High	Font scaling breaks auto-complete popup placemen	Miroslav Fidler	02/18/2020 01:59 PM	CtrlCore	Zbigniew Rebacz
1644	Bug	Rejected	High	TheIDE setting main package in editor mode causing problems with menubar and toolbar	Zbigniew Rebacz	02/18/2020 02:12 PM	IDE	Zbigniew Rebacz
1481	Bug	Rejected	High	Fix DHCtrl for X11 and recover OpenGL	Miroslav Fidler	02/18/2020 01:55 PM	CtrlCore	Zbigniew Rebacz
2021	Bug	Approved	Normal	Code editor bar should be more dark theme friendly		03/18/2020 06:48 PM	CodeEditor	Zbigniew Rebacz
1961	Bug	Approved	Normal	Menubar is too bright on macOS with dark mode enabled	Zbigniew Rebacz	02/20/2020 12:37 PM	CtrlLib	Zbigniew Rebacz
1945	Bug	Approved	Normal	Fix plugin/ftp compilation problem on macOS	Miroslav Fidler	02/20/2020 09:38 AM	macOS	Zbigniew Rebacz
1892	Bug	Approved	Normal	Live debugging doesn't work for 32-bit MINGW	Miroslav Fidler	02/18/2020 02:01 PM	IDE	Zbigniew Rebacz