

U++ - Issues

#	Tracker	Status	Priority	Subject	Assignee	Updated	Category	Author
1312	Bug	New	Normal	CodeEditor: Block replace should be optimized - takes to long with 1MB line and a lot of replaces		10/21/2020 11:34 PM	CodeEditor	Miroslav Fidler
1316	Bug	New	Normal	OpenGL 3 support in win		10/21/2020 11:34 PM		Miroslav Fidler
1325	Bug	New	Normal	LineEdit: Rectangular block delete in 250MB file does not work		10/21/2020 11:34 PM		Miroslav Fidler
1286	Bug	New	Normal	cpp: Fix remaining issue gcc 4.9		10/21/2020 11:34 PM		Miroslav Fidler
2097	Bug	Approved	Normal	HTML export of RichText doesn't respect color formating	Miroslav Fidler	11/27/2020 09:05 PM	RichEdit	Zbigniew Rebacz
1937	Bug	New	Normal	TheIDE help doesn't disply related package		10/21/2020 11:34 PM	IDE	Zbigniew Rebacz
1784	Bug	New	Normal	Switch control dose not work with tap even on GTK 2.0	Miroslav Fidler	10/21/2020 11:34 PM	CtrlLib	Zbigniew Rebacz
1667	Bug	New	High	TheIde crash after suspend (linux)	Miroslav Fidler	10/21/2020 11:34 PM	IDE	Zbigniew Rebacz
1678	Bug	New	Normal	Assist++ cannot recognize enum class inside the class	Miroslav Fidler	10/21/2020 11:34 PM	Assist++	Zbigniew Rebacz
1435	Bug	New	Normal	Double click on world shouldn't mark space after world		10/21/2020 11:34 PM	RichEdit	Zbigniew Rebacz
1341	Bug	In Progress	High	Menubar icon bar on Windows is too high due to HiDPI feature	Miroslav Fidler	10/21/2020 11:34 PM	CtrlLib	Zbigniew Rebacz
1138	Bug	New	Normal	Navigator display dosen't show arrow symbolizing that there is more content in cell	Miroslav Fidler	10/21/2020 11:34 PM	IDE	Zbigniew Rebacz